



THE ODYSSEY PROJECT IDEAS (BASED ON MULTIPLE INTELLIGENCES)

Directions: Select one or discuss an idea of your own with you teacher. All projects must be approved.

Verbal/Linguistic Projects

1. Write a narrative of an episode from a crew member's point of view. Remember that Odysseus loses ALL his men for one reason or another.
2. Write a narrative of an episode from a different point of view. For example: Polyphemus discusses Odysseus "breaking and entering" and "malicious wounding." Athena discusses how she has helped Odysseus in various episodes. Helios discusses what happened to his cattle and the subsequent demise of ALL of Odysseus men. Penelope discusses her life with the Suitors.
3. Take an episode and make it into a children's book, illustrate it too! Remember to keep the violent stuff to a minimum.
4. Create your own epic poem. Using The Odyssey as a model, create your own epic poem.
5. Make a newspaper. Using the format of a tabloid newspaper, write articles and insert pictures about Odysseus, his crew, and episodes in the Odyssey.
6. Film and Eleven. Write and film a new story. You may use an interview, docu-drama, sports report, live on the scene reporting, special news bulletin, etc. Costumes and props will add to the fun.
7. Dear Diary. Although the episodes we read do not focus on life in Ithaca while Odysseus is away for 20 years, life goes on. Penelope faces a life alone raising a son as a single parent, running a kingdom and fending off all the suitors that occupy her home. Create a diary of Penelope's thoughts, feelings and experiences while she waits patiently for Odysseus to return.

Logical/Mathematical Project

1. Create a jeopardy game board using PowerPoint focusing on the entire journey or a variety of episodes.
2. Create a board game of Odysseus's journey, include instructions, game pieces, and question cards.
3. Make a large map plotting Odysseus's journey and provide a narrative at each location.
4. Create a mind map of The Odyssey. Include locations, gods/goddesses, monsters, dangers, characters, characteristics of an epic hero, etc.
5. Create a map of Odysseus's journey, based on factual/scientific information, of where Odysseus and his crew stop in terms of real map locations.

Visual/Spatial Project

1. Create a cartoon/comic strip of an episode.
2. Create a graphic novel of an episode or episodes.
3. Use Flash animation or another software program (no PowerPoint) to illustrate an episode.
4. Illustrate, in detail, an episode or episodes.
5. Draw a mural.
6. Create an illustrate timeline of Odysseus's journey, begin with the end of the Trojan War.

Kinesthetic Project

1. Make a model or 3-D project.
2. Construct a diorama (three-dimensional scene which includes models of people, gods/goddesses, monsters, dangers, buildings, plants, and animals, etc.) of one of the episodes. On an index card, include a written description of the episode and why you selected it.
3. Use Claymation to illustrate an episode. To get started, visit
4. Create a sculpture of a character, god, or goddess, monster, danger, etc. Use any combination of soap, wood, clay, sticks, wire, stones, old toy pieces, or any other object. On an index card, give a detailed explanation of your sculpture.